



**INTERNATIONAL
HOTEL SCHOOL**

Programme Name:	Baccarat (Punto Banco)	
Programme Type	Short Course	
NQF Level:	NQF Level 4	
Unit Standard (s):	258068 Deal Punto Banco	
Credits:	Credits 6	
Learning Outcomes:	<p>By the end of this skills programme and portfolio of evidence you will be able to:</p> <ul style="list-style-type: none"> • Explain the drawing rules for Baccarat and explain how they link to Punto Banco • Demonstrate the card handling skills required on Baccarat • Explain the dealing cycle on baccarat • Demonstrate the initial deal and paying and taking • The Dealing Cycle according to company procedure and gaming board requirements • Explain the difference between Baccarat and Punto Banco • Explain the role of the dealer and palette dealer • Explain the palette handling skills required to control a game of Punto Banco • Demonstrate the skills required of a dealer and palette dealer if casino has full Punto Banco table 	
Programme Structure:	5 days Classroom (due to variety of new versions of game) One day formative assessment and coaching One day summative assessment	
Teaching Methodology:	Classroom facilitation; Class discussion; Group activities; Self-study; Simulation on gaming equipment	Simulation; and Practical application
Assessment Methodology:	<u>Formative Assessment</u> Observation Check lists, Self-assessments, knowledge tests, work place assignments, <u>Summative Assessment</u> <u>Knowledge:</u> Knowledge Test <u>Practical:</u> Observation in work place testimony from line manager	
Duration:	Workplace Practise and On-job Validation:	Workplace Practise = 35 Notional Hours = 5 days On-job Application = 25 notional hours = 4 days but time between training and summative assessment.
	Final Integrated Summative Assessment	Work place testimony and log book
Cost per Person:	Enquire with sales	
Minimum / Maximum Delegates:	<u>Minimum:</u> 8	<u>Maximum:</u> 15
Learning Programme Matrix Category:	E	

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