



**INTERNATIONAL
HOTEL SCHOOL**

Programme Name:	Dealing Blackjack	
Programme Type	Short Course	
NQF Level:	NQF Level 3	
Unit Standard (s):	258059	Deal Blackjack
Credits:	Credits 6	
Learning Outcomes:	<p>By the end of this skills programme and portfolio of evidence you will be able to:</p> <ul style="list-style-type: none"> • Demonstrate the basic chip handling skills required of a dealer in a casino. • Explain why and what mandatory announcements are made. • Demonstrate the whole dealing cycle on a game of Blackjack. • Demonstrate the table awareness required during the game of Blackjack. • Explain why float management is required. • Demonstrate the use of a float effectively during payouts. • Explain why you must be aware of the gaming board rules and regulations. • Demonstrate dealing a game of Blackjack to customers whilst implementing the gaming board rules and regulations. 	
Programme Structure:	7 days Classroom (due to variety of new versions of game) One day formative assessment and coaching One day summative assessment	
Teaching Methodology:	Classroom facilitation; Class discussion; Group activities; Self-study; Simulation on gaming equipment	Simulation; and Practical application
Assessment Methodology:	<p><u>Formative Assessment</u> Observation Check lists, Self-assessments, knowledge tests, work place assignments,</p> <p><u>Summative Assessment</u> <u>Knowledge:</u> Knowledge Test <u>Practical:</u> Observation in work place testimony from line manager</p>	
Duration:	Workplace Practise and On-job Validation:	Workplace Practise = 49 Notional Hours = 7 days On-job Application = 11 notional hours = 2 days but time between training and summative assessment.
	Final Integrated Summative Assessment	Work place testimony and log book
Cost per Person:	Enquire with sales	
Minimum / Maximum Delegates:	<u>Minimum:</u> 8	<u>Maximum:</u> 15
Learning Programme Matrix Category:	E	

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